Beginning Chess Play

Bill Robertie

Road to Chess Mastery -
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1. INTRODUCTION

Chess is one of the oldest, most fascinating, and most complex games known to mankind. It’s a game of reason and logic, where you win by outthinking, outplanning, and outsmarting your opponent. Unlike some other games, when you beat an opponent he can’t say he was unlucky.

In this book, we'll show all you need to know to play and win at chess: from the rules of the game and how to move your pieces, to checkmating your opponent and how a game can end in a draw. Our approach, with plenty of diagrams and clear explanations, makes learning the basics simple and easy. In one quick session, you'll know how to play the game.

We'll take you on a move-by-move journey through two actual games and introduce key concepts like center control, pins, and double attacks. You'll learn these ideas not by studying them in the abstract, but by seeing them in action. You’ll also see how you can use an advantage as small as a single pawn to finish off your opponent - a key idea that’s at the basis of winning strategy. By the time you finish this book you’ll have a firm grounding in the basics of the game, and be able to more than hold your own against most of the players you’ll encounter.

We'll also introduce you to the world of chess clubs and tournaments, and you’ll see how to find out about clubs in your area, and how to start a club if there isn’t one nearby.

Everything you need to get started in chess is in this book. Put it into practice, and you’ll start out a winner from the beginning!